

**MATEUSZ SKUTNIK'S**

# **SUBMACHINE**

**PRIORITY ASSIGNMENT: SHATTERED QUADRANT  
GODMAP - LEGACY VERSION**

There are people who question the  
validity of subnet exploration.  
They say any mapping effort is futile  
since it's been proven that not only  
particular rooms, but entire regions can  
shift during the phase change.

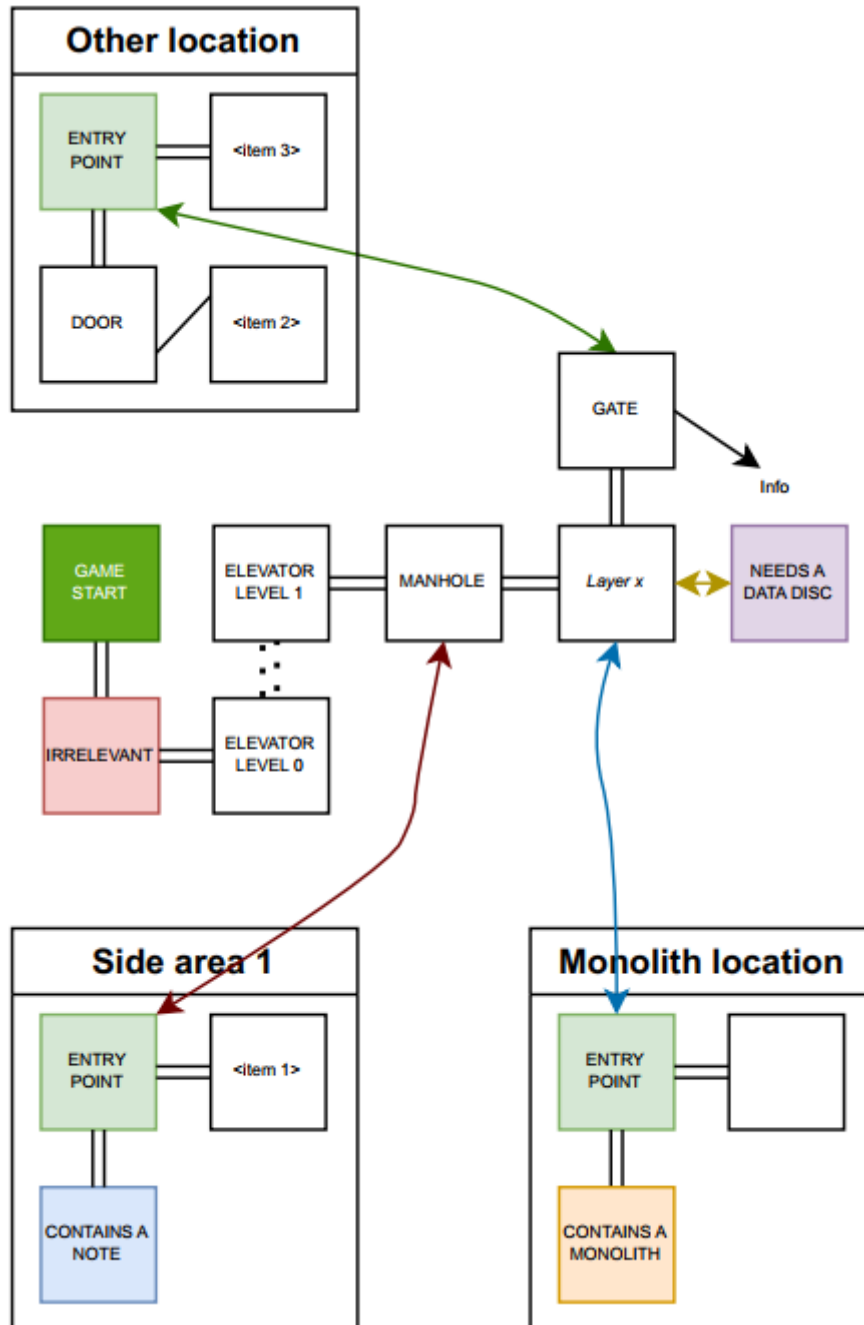
**BY**

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# HOW TO READ THE MAP



## **EXPLANATION:**

Since there are no secrets in this one the role of red rooms has been changed.

### BOXES:

All boxes represent rooms or screens, sometimes even screen sections in the game. Some may be found coloured (two colours are also possible):

- Green: Your spawn at the beginning of the game
- Light green: Your starting point after switching or teleporting to another location
- Red: Marks a location / room without anything crucial for finishing the game
- Blue: Contains a note or more
- Orange: Here you find a monolith
- Purple: Shows rooms in need of a data disc

### TEXT:

- Words written with uppercase letters are for orientation, like telling you a significant item or machine in that room
- Lowercase words in <> brackets tell you which items you can find in that room
- <@msfb> point to an obtainable ticket using an unwieldy acronym – in this case it's a ticket to "Mateusz Skutnik's Favourite Bench"

### LINES:

- Horizontal double-lines between rooms mean horizontal movement (vertical vice versa)
- Diagonal single-lines represent moving along the 3<sup>rd</sup> dimension in- or outwards of the screen or turning your view
- Double-dotted lines show that the room you're in itself is moving (e.g. an elevator)
- A single-dotted line (although rarely used) points to an accessible place your current location only allows a view of

### ARROWS:

- Black: These point towards some info text or a picture
- Blue: These connect two screens via a karma portal
- Green: These connect two screens via a (karma) gate
- Red: These ones only come into use when the 2d map reaches its limits representing three dimensions, when it simply runs out of space or for clear arrangement purposes
- Golden: These indicate travelling through a solid wall using a light sphere (only in "Submachine 10")

RETV-Godmap for "Submachine Legacy" made by WaldorfRETV (2023)

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